



Senior product designer with 8 years of experience leading user-centered design from research through implementation. Expertise in designing accessible, scale-able systems across platforms while balancing user needs with business metrics. Proven ability to drive design excellence through cross-functional collaboration and iterative processes.

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EDUCATION

Carnegie Mellon University

School of Design
Pittsburgh, PA
Master of Design
May 2021

Washington State University

School of Design and
Construction Management
Pullman, WA
B.S. Architecture
Minor Fine Arts
May 2014

SKILLS

Figma design and prototype
AI prototyping, design to code
User testing and research
Workshop design and facilitation
Video/Audio production
Adobe Creative Suite
Basic HTML/CSS
Motion and AR prototyping
Fluent Korean

OTHER

Group leader / Facilitator

PEPS: Program for Early Parent
Support 501(c)(3)
Seattle, WA
July 2024-Present

Microsoft Global Hackathon

Hack for Good 2nd place
Aug 2020

McKinsey & Company Case Competition

2nd Place
Carnegie Mellon University
Tepper School of Business
Nov 2019

Teaching instructor

Carnegie Mellon University School of
Design
Course: *Design for Interactions for
Communications*
Aug 2019 - Dec 2021

EXPERIENCE

Product Designer, Microsoft

Microsoft 365 Growth design team

2021 July - Present
Redmond, WA

- Drove 12% engagement increase for Microsoft 365 freemium desktop experiences through user-centered design strategy and data-informed experiments, leading cross-functional collaboration across Engineering, PM, Research, Data Science, and Business
- Led end-to-end UX strategy and design for global privacy consent campaign delivered to 680+ million users across web, iOS, Android, Windows, and MacOS, creating coherent cross-platform experience while meeting EU legal compliance and achieving highest accessibility standards (WCAG)
- Designed and evolved visual systems using Microsoft Fluent Design System, balancing immediate product needs with long-term scalability and consistency across platforms
- Collaborated with Product Management, Engineering, Marketing, Finance, and Legal teams to balance user needs with business goals and regulatory requirements
- Presented co-design methodologies at Microsoft Design Week and published design thinking article on Microsoft Design blog, promoting human-centered design practices

Product Design Intern, Microsoft

EDU Design team

2020 Jun - 2020 Aug
Redmond, WA

- Reimagined student assignment experience from instruction delivery to grade feedback through user research, product analysis, and iterative design
- Created user flows and interface designs using Figma and Microsoft design systems, presenting solutions to design, PM, and engineering teams for feedback and iteration
- Led Growth Group for early-in-career Microsoft employees

Lead Designer

2017 Dec - 2019 Aug

Junior Designer, Syzygy Events Intl.

Creative studio

2016 Aug - 2017 Nov
Washington, D.C.

- Led brand, visual, and experiential design for 400+ civic and government events including US White House, Congressional Black Caucus, Politico, and National Geographic
- Managed full project lifecycle from stakeholder requirements gathering to design execution, coordinating with clients, internal creative teams, and external vendors while maintaining budget and timeline adherence
- Created design documentation and presentations to communicate creative rationale to clients and drive alignment across diverse stakeholder groups